

CEE598 - Visual Sensing for Civil Infrastructure Eng. & Mgmt.

Session 9- Image Detectors, Part I

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Outline

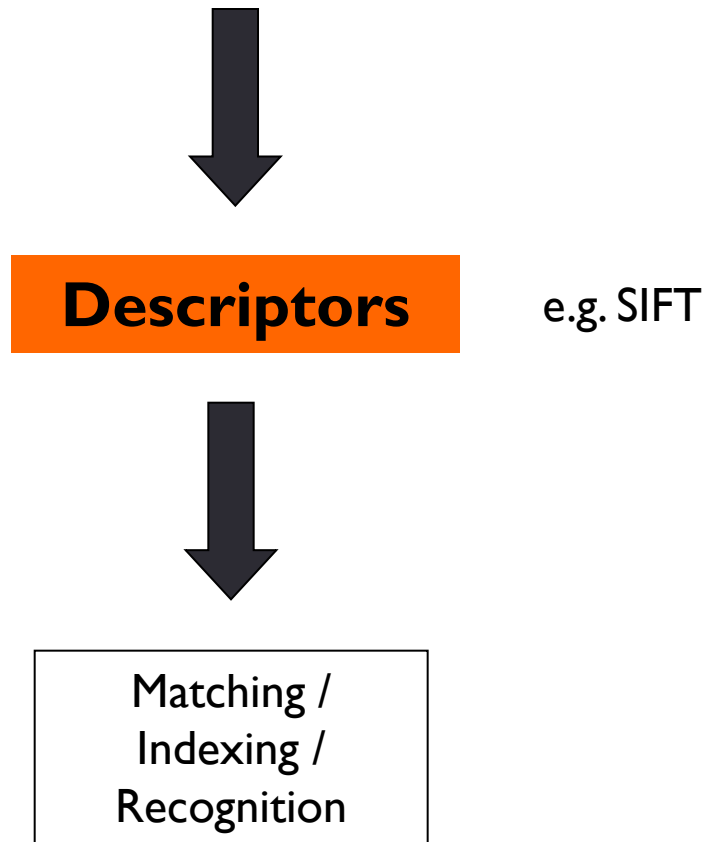
Image Detectors, Part I

- Edge feature detectors
- Corner feature detectors

Reading: **[FP]** Chapters 8,9

Goal

- Identify interesting regions from the images (edges, corners, blobs...)



Linear filtering

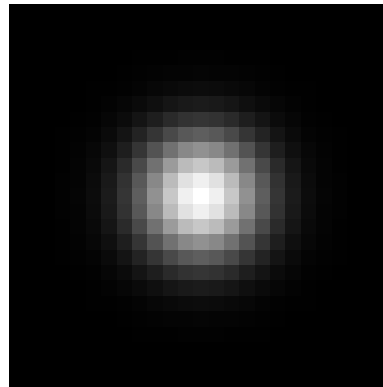
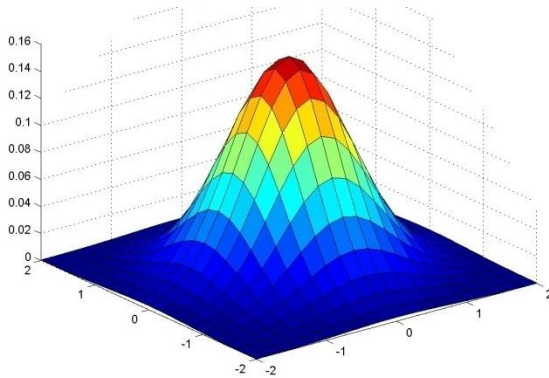
- Convolution:

$$(f * g)[m, n] = \sum_{k,l} f[k, l] g[m - k, n - l]$$

- Smoothing
- Differentiation

Smoothing with a Gaussian

- Weight contributions of neighboring pixels by nearness



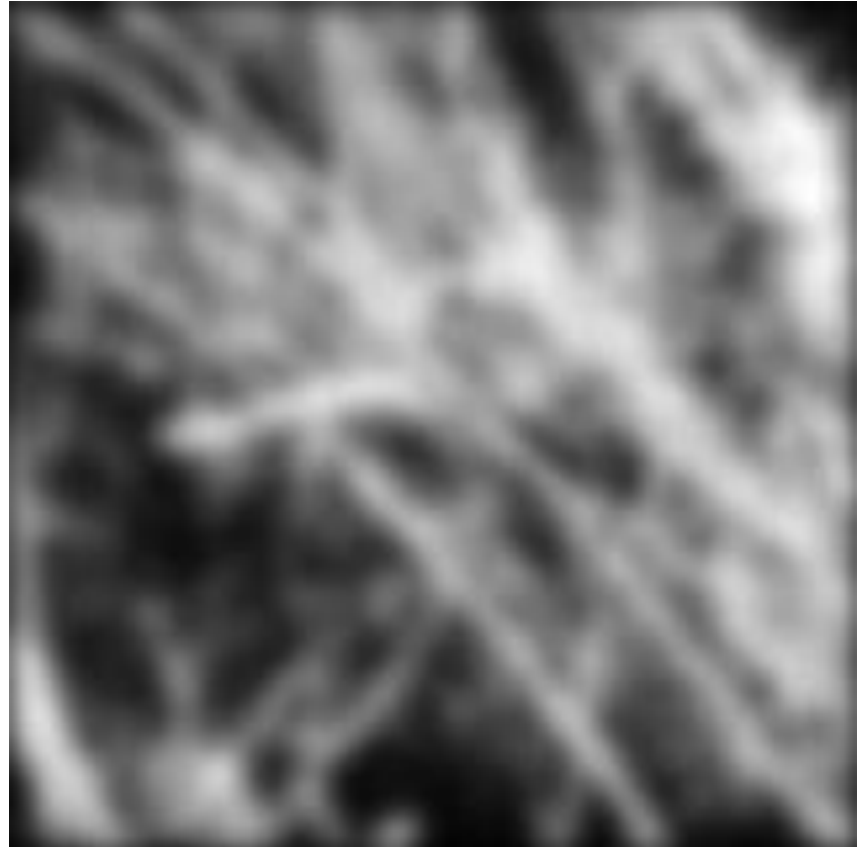
0.003	0.013	0.022	0.013	0.003
0.013	0.059	0.097	0.059	0.013
0.022	0.097	0.159	0.097	0.022
0.013	0.059	0.097	0.059	0.013
0.003	0.013	0.022	0.013	0.003

5 × 5, $\sigma = 1$

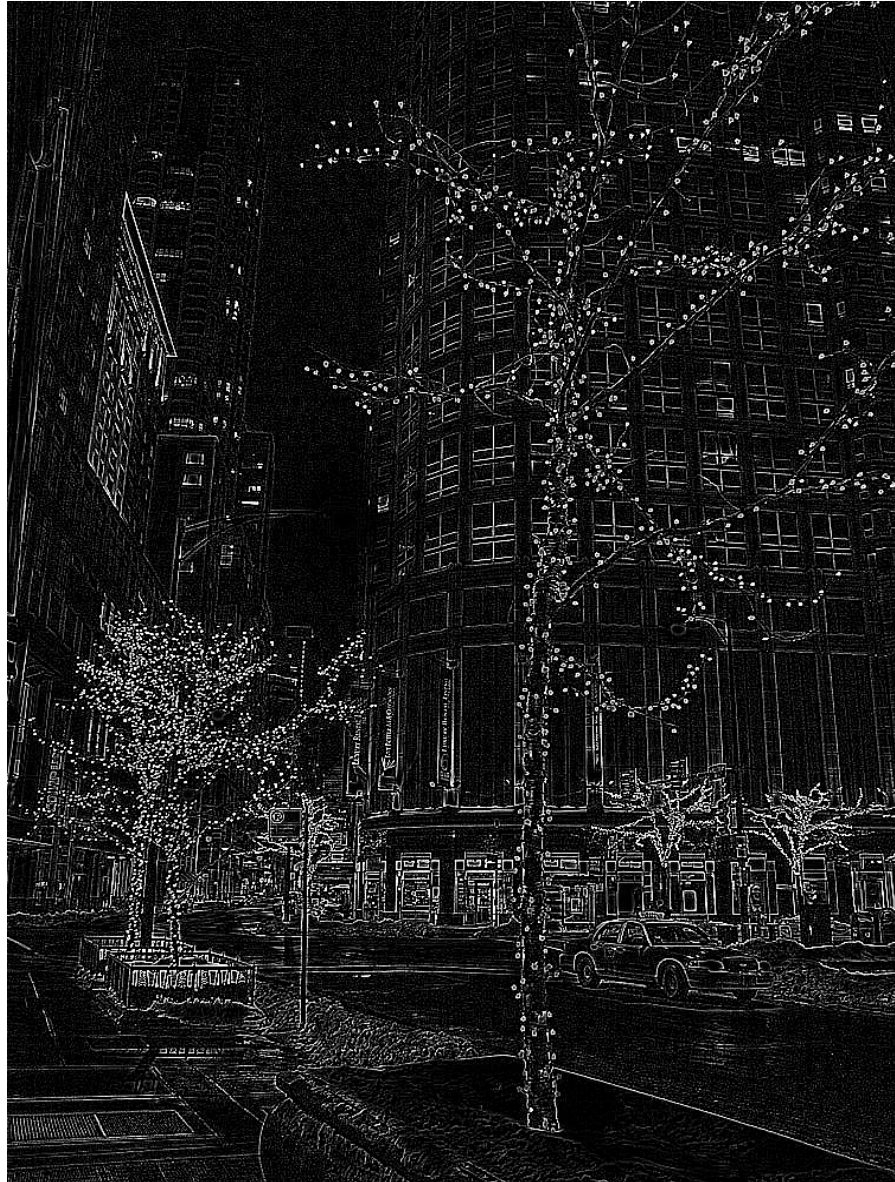
$$G_{\sigma} = \frac{1}{2\pi\sigma^2} e^{-\frac{(x^2+y^2)}{2\sigma^2}}$$

- Constant factor at front makes volume sum to 1 (can be ignored, as we should normalize weights to sum to 1 in any case).

Smoothing with a Gaussian



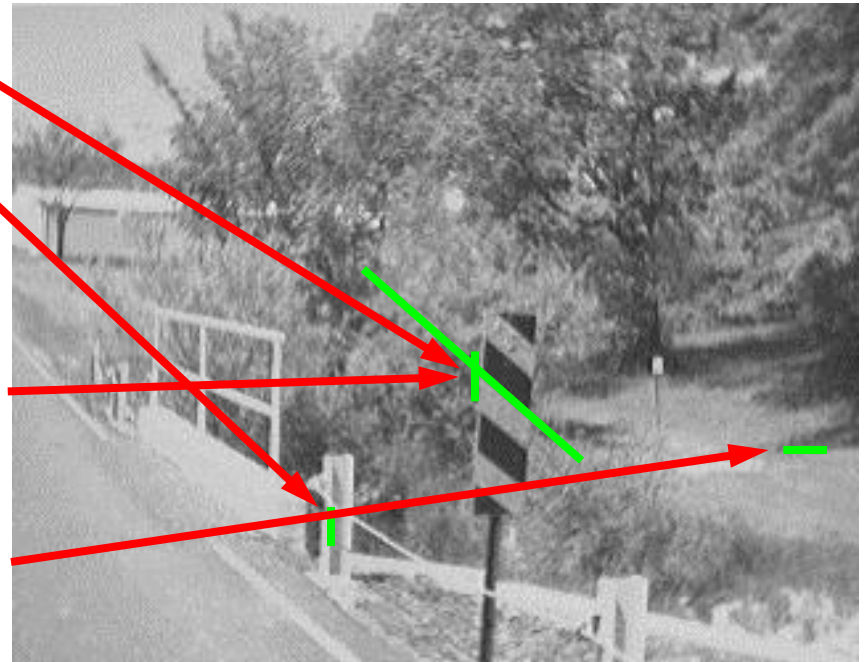
Edge Detection



What causes an edge?

Identifies sudden changes in an image

- Depth discontinuity
- Surface orientation discontinuity
- Reflectance discontinuity (i.e., change in surface material properties)
- Illumination discontinuity (e.g., shadow)



Edge Detection

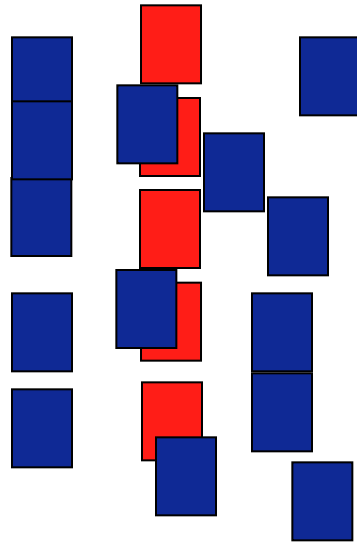
- Criteria for **optimal edge detection** (Canny 86):
 - **Good detection accuracy:**
 - minimize the probability of false positives (detecting spurious edges caused by noise),
 - false negatives (missing real edges)
 - **Good localization:**
 - edges must be detected as close as possible to the true edges.
 - **Single response constraint:**
 - minimize the number of local maxima around the true edge
 - (i.e. detector must return single point for each true edge point)

Edge Detection

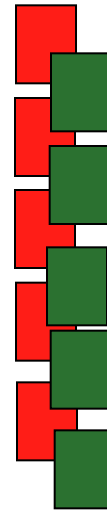
- Examples:



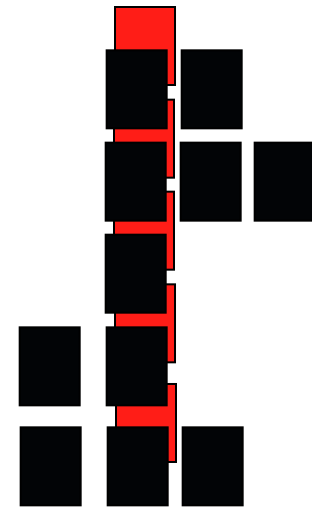
True
edge



Poor robustness
to noise



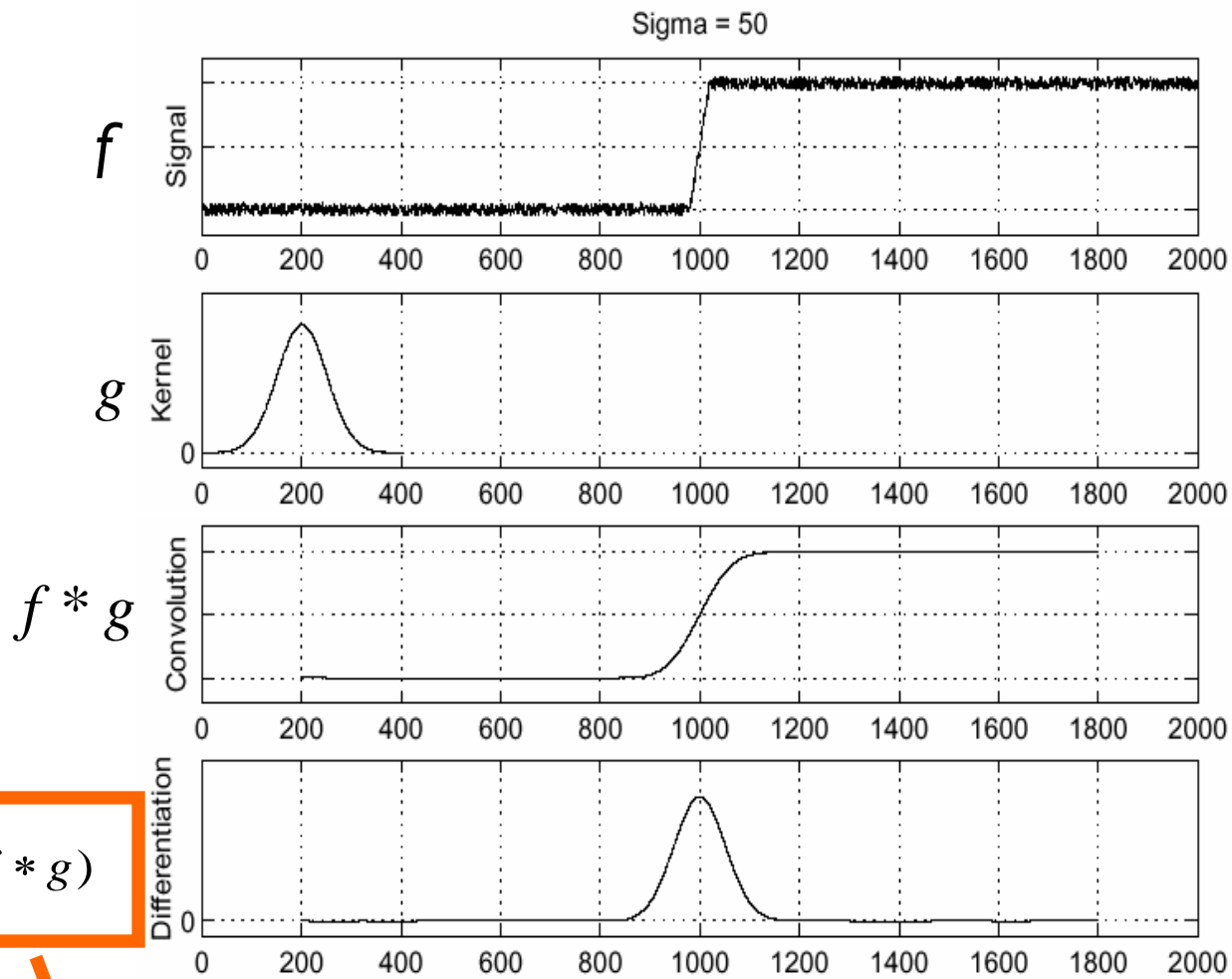
Poor
localization



Too many
responses

Designing an edge detector

- **Edge:** a location with high gradient (thus, use derivatives)
- Need two derivatives, in x and y direction.
- Need **smoothing** to reduce noise prior to taking derivative



$$\frac{d}{dx}(f * g)$$

“derivative of Gaussian” filter

Canny Edge Detection

- Most widely used edge detector in computer vision.
- First derivative of the Gaussian closely approximates the operator that optimizes the product of *signal-to-noise* ratio and localization.

Canny Edge Detection

Steps:

1. Gaussian smoothing
 2. & Derivative = Derivative of Gaussian
 3. Find magnitude and orientation of gradient
 4. Extract edge points: 'Non-maximum suppression'
 5. Linking and thresholding 'Hysteresis':
- Matlab: `edge (I, 'canny')`

Canny Edge Detector- First 2 Steps

- Smoothing

$$I' = g(x, y) * I$$

$$g(x, y) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{x^2+y^2}{2\sigma^2}}$$

- Derivative

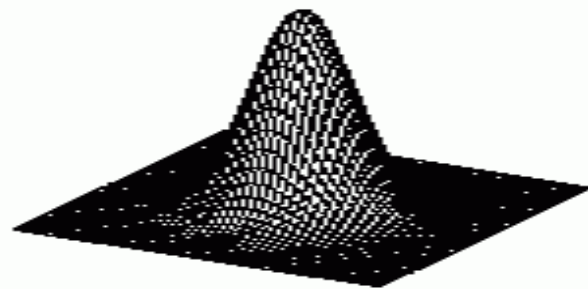
$$S = \nabla(g * I) = (\nabla g) * I =$$

$$= \begin{bmatrix} g_x \\ g_y \end{bmatrix} * I = \begin{bmatrix} g_x * I \\ g_y * I \end{bmatrix}$$

$$\nabla g = \begin{bmatrix} \frac{\partial g}{\partial x} \\ \frac{\partial g}{\partial y} \end{bmatrix} = \begin{bmatrix} g_x \\ g_y \end{bmatrix}$$

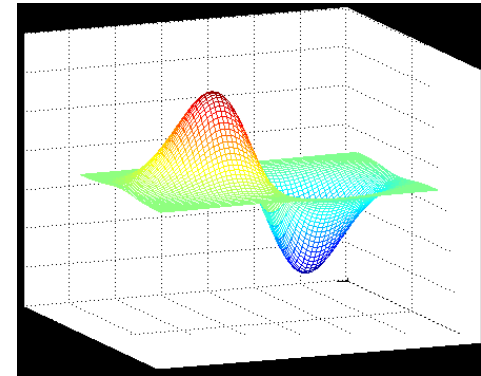
Canny Edge Detector

Derivative of Gaussian

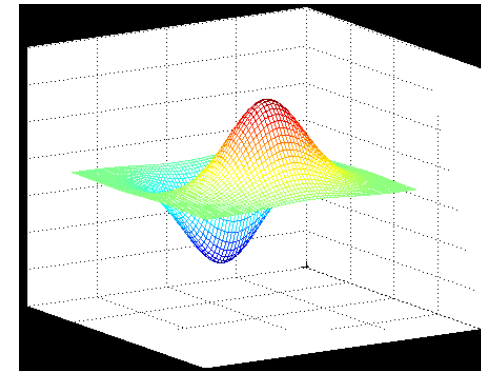


$g(x, y)$

$g_x(x, y)$



$g_y(x, y)$



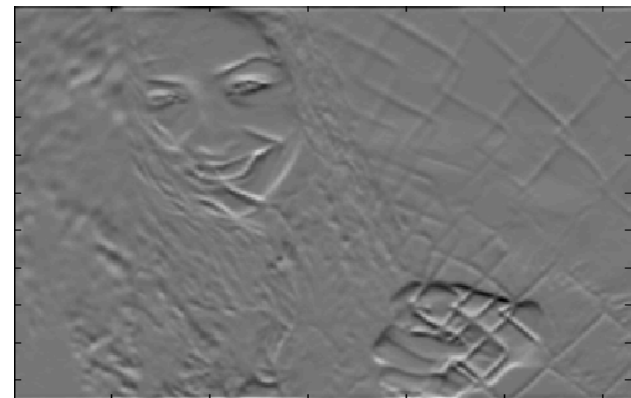
Canny Edge Detector- First 2 Steps



S_x



S_y



$$S = \nabla(g * I) = (\nabla g) * I$$

$$S = \begin{bmatrix} S_x & S_y \end{bmatrix} = \text{gradient vector}$$



Increased smoothing:

- Eliminates noise edges.
- Makes edges smoother and thicker.
- Removes fine detail.

Canny Edge Detector- Third Step

- magnitude and direction of

$$S = \begin{bmatrix} S_x & S_y \end{bmatrix}$$

$$\text{magnitude} = \sqrt{(S_x^2 + S_y^2)}$$

$$\text{direction} = \theta = \tan^{-1} \frac{S_y}{S_x}$$



image



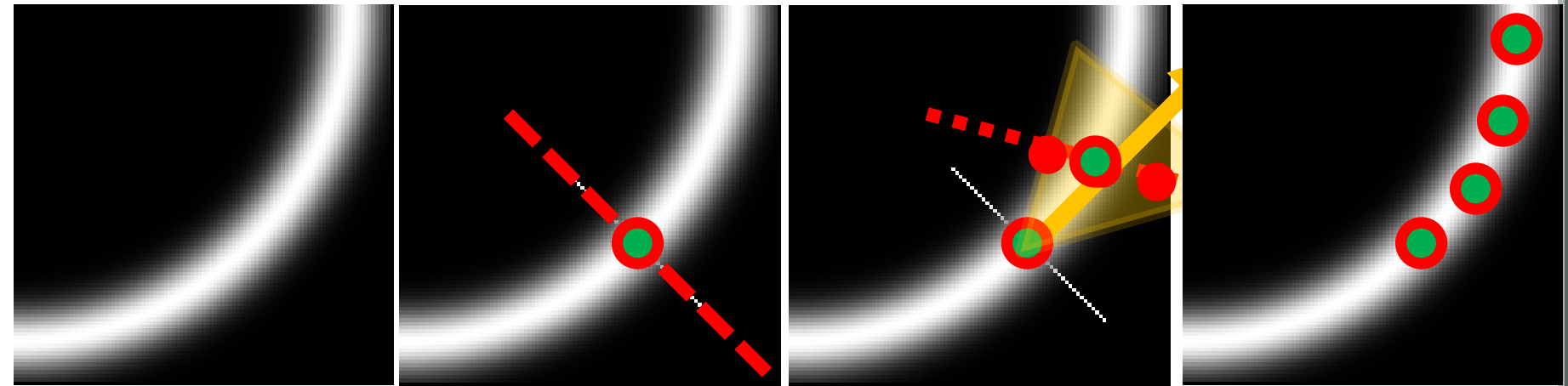
gradient magnitude

Canny Edge Detector - Fourth Step

Non maximum suppression



Canny Edge Detector - Fourth Step



1. Initialize:

- Slice gradient magnitude along the gradient direction
- Mark the point along the slice where the magnitude is max

2. Propagate chain from current point:

- Predict next points using the normal to the gradient at that point
- Find which point is a local max magnitude in gradient direction
- Retain in magnitude $> T$

Example: Non-maximum depression



Original image



Gradient magnitude



Non-maxima
suppressed

courtesy of G. Loy

Canny Edge Detector - Step 5: Thresholding

- Set a threshold T to suppress gradients with magnitude $< T$



high threshold
(strong edges)



low threshold
(weak edges)

Canny Edge Detector

Step 5: Hysteresis Thresholding

- **Hysteresis:** A lag or momentum factor
- Idea: Maintain two thresholds k_{high} and k_{low}
 - Use k_{high} to find strong edges to start edge chain
 - Use k_{low} to find weak edges along the edge chain
- Typical ratio of thresholds is roughly

$$k_{\text{high}} / k_{\text{low}} = 2$$

hysteresis threshold



Effect of σ (Gaussian kernel spread/size)



original

Canny with $\sigma = 1$

Canny with $\sigma = 2$

- The choice of σ depends on desired behavior
 - large σ detects large scale edges
 - small σ detects fine features

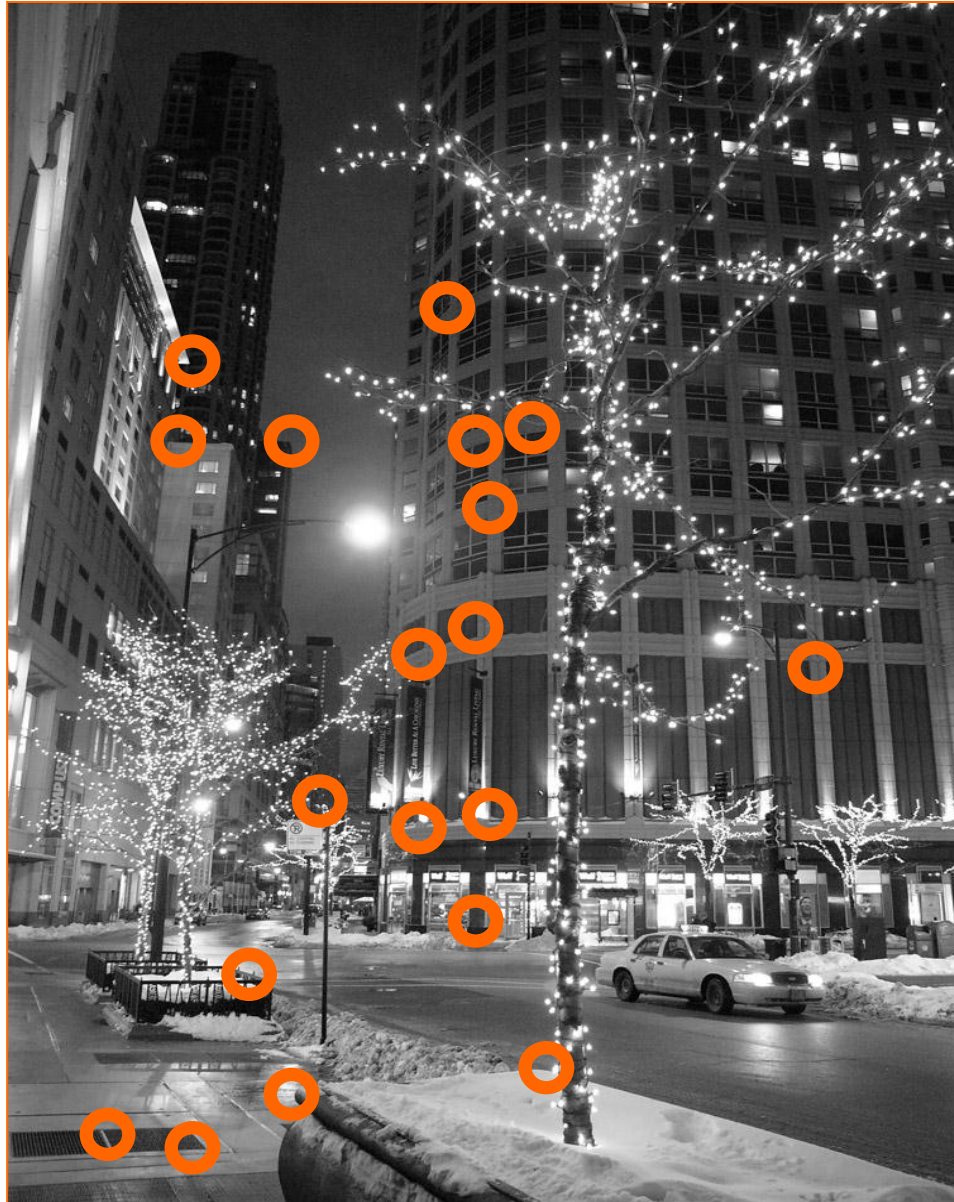
Demo

<http://www.cs.washington.edu/research/imagedatabase/demo/edge/>

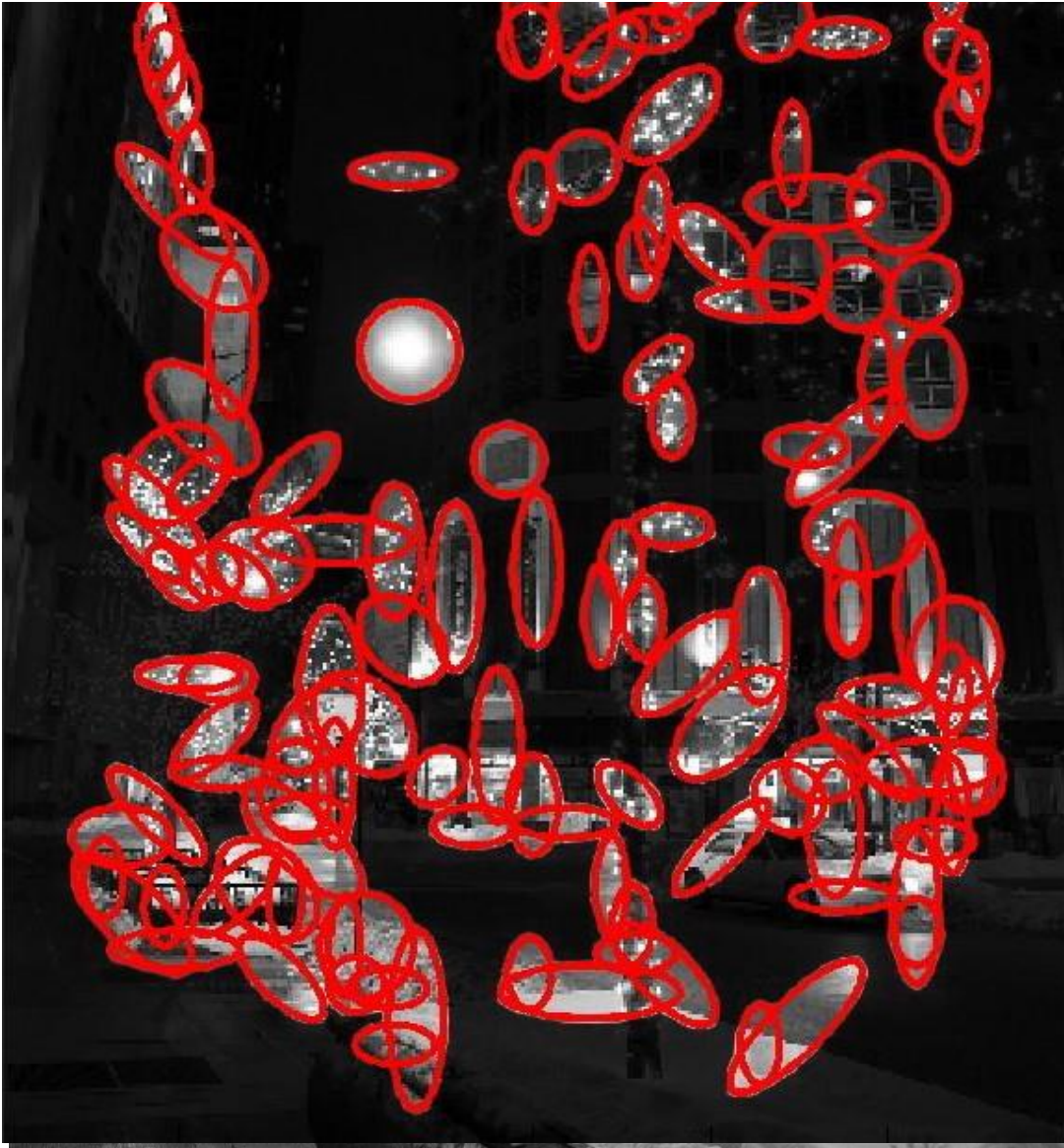
Other edge detectors:

- Sobel
- Canny-Deriche
- Differential

Extract useful building blocks: Corners



Extract useful building blocks: blobs



Characteristics

- **Repeatability**
 - The same feature can be found in several images despite geometric and photometric transformations
- **Saliency**
 - Each feature is found at an “interesting” region of the image
- **Locality**
 - A feature occupies a “relatively small” area of the image;

Repeatability



Illumination
invariance



Scale
invariance

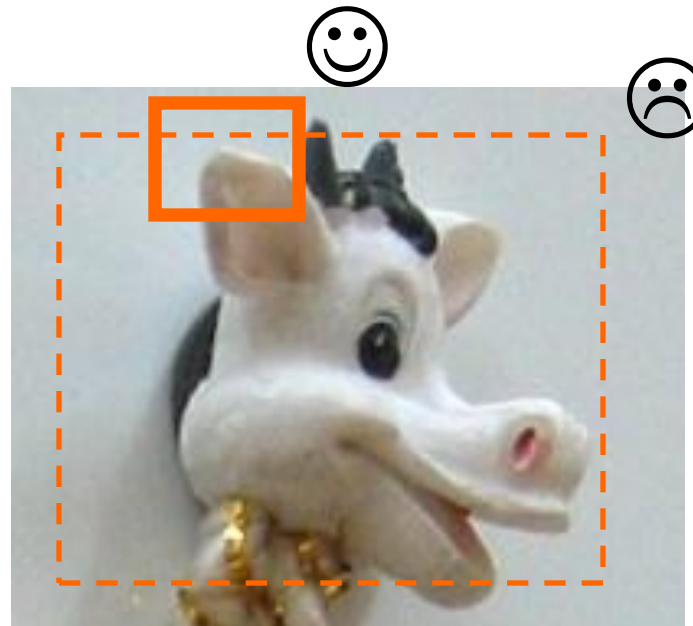


Pose invariance
•Rotation
•Affine

- Saliency

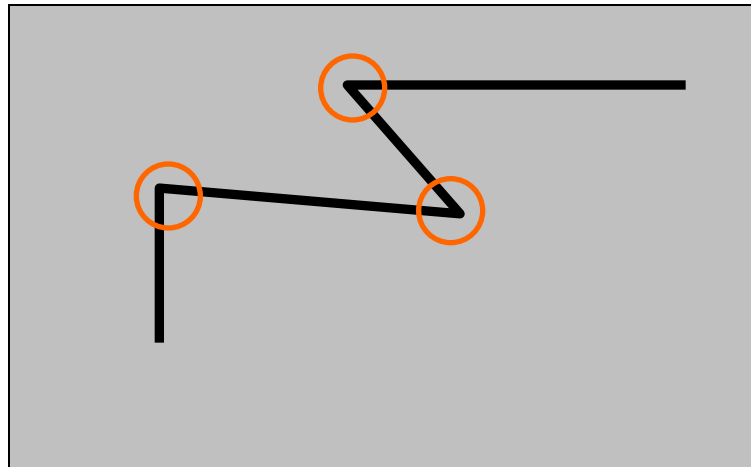


- Locality



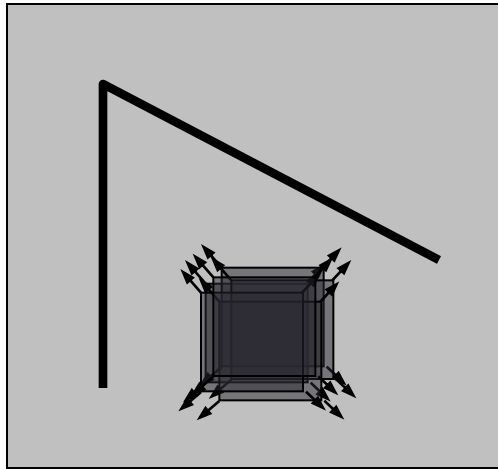
Harris corner detector

- C.Harris and M.Stephens. "A Combined Corner and Edge Detector." *Proceedings of the 4th Alvey Vision Conference*: pages 147--151.

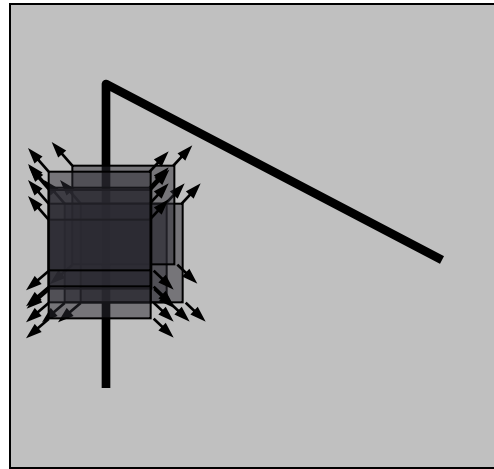


Harris Detector: Basic Idea

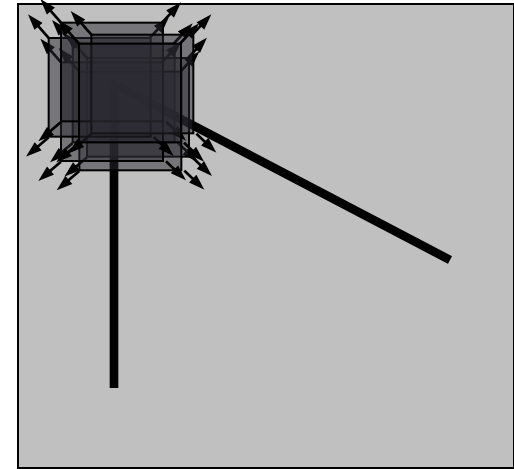
Explore intensity changes within a window as the window changes location



“flat” region:
no change in
all directions



“edge”:
no change along
the edge direction



“corner”:
significant change
in all directions

Harris Detector: Mathematics

Change of intensity for the shift $[u, v]$:

Proportional to the gradient

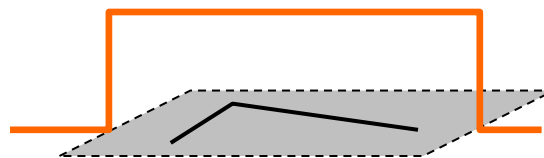
$$E(u, v) = \sum_{x, y} w(x, y) \left[I(x+u, y+v) - I(x, y) \right]^2$$

Window function

Shifted intensity

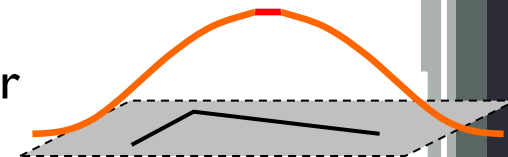
Intensity

Window function $w(x, y) =$



I in window, 0 outside

or



Gaussian

Harris Detector: Mathematics

For small shifts $[u, v]$ we have a *bilinear* approximation:

$$E(u, v) \cong [u, v] M \begin{bmatrix} u \\ v \end{bmatrix}$$

where M is a 2×2 matrix computed from image derivatives:

$$M = \sum_{x,y} w(x, y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} = \begin{bmatrix} \sum_w I_x^2 & \sum_w I_x I_y \\ \sum_w I_x I_y & \sum_w I_y^2 \end{bmatrix}$$

Second-moment matrix

Gradient with respect to x , times
gradient with respect to y

$$(g_x * I)(g_y * I)$$

Sum over a small region around the
hypothetical corner (we can omit “ w ”)

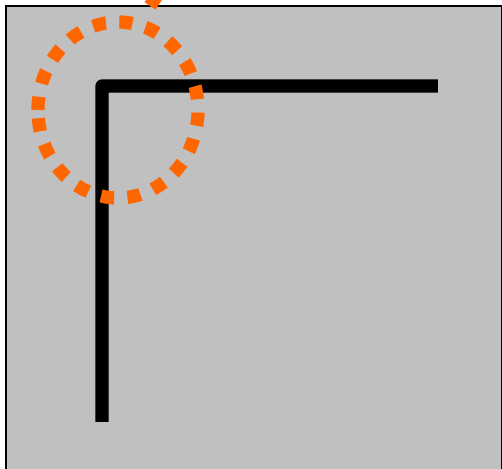
$$M = \begin{bmatrix} \sum_w I_x^2 & \sum_w I_x I_y \\ \sum_w I_x I_y & \sum_w I_y^2 \end{bmatrix}$$

Matrix is symmetric

Second-moment matrix

First, consider case where dominant gradient directions aligned with x or y

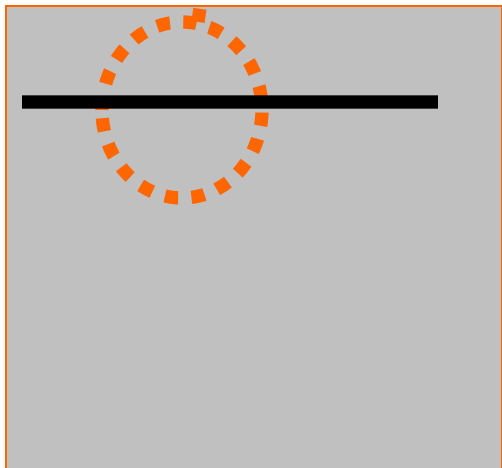
$$\mathbf{M} = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$



Second-moment matrix

First, consider case where dominant gradient directions aligned with x or y

$$\mathbf{M} = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} \quad \text{Structure tensor} \quad \text{analyzing the eigenvalues of A} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

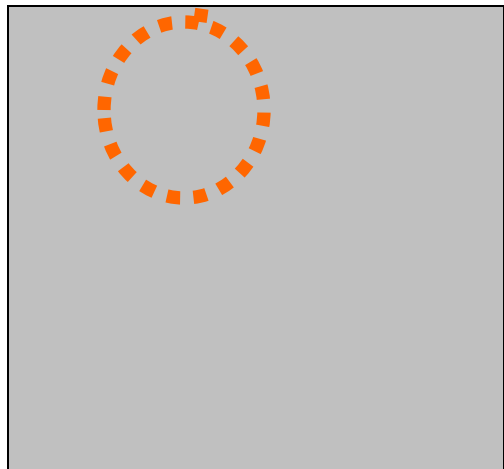


If either λ is close to 0, then this is an **edge**

Second-moment matrix

First, consider case where dominant gradient directions aligned with x or y

$$\mathbf{M} = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

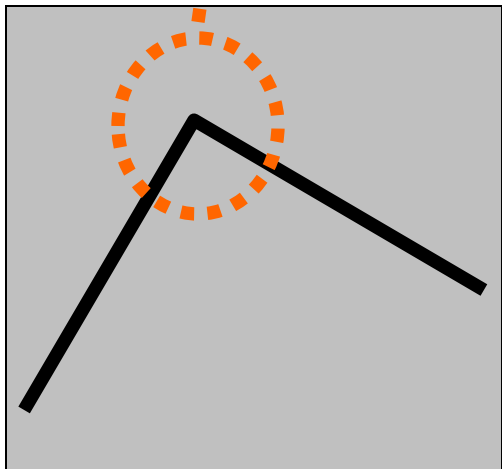


If both λ s are close to 0, then this is a **flat region**

Second-moment matrix

For generic window alignments, the eigenvalue decomposition of M returns similar information:

$$M = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} = U^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} U$$

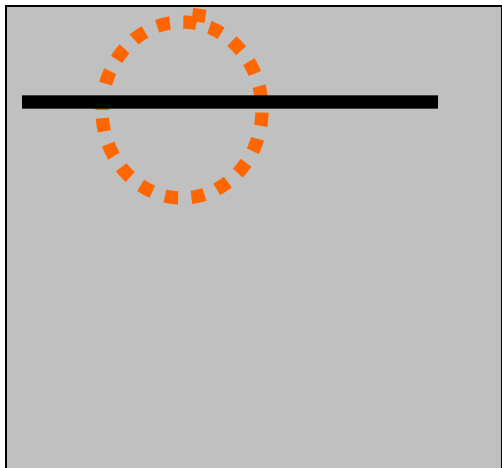


Lambda 1, 2 are the eigenvalues of M

Second-moment matrix

For generic window alignments, the eigenvalue decomposition of M returns similar information:

$$M = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} = U^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} U$$



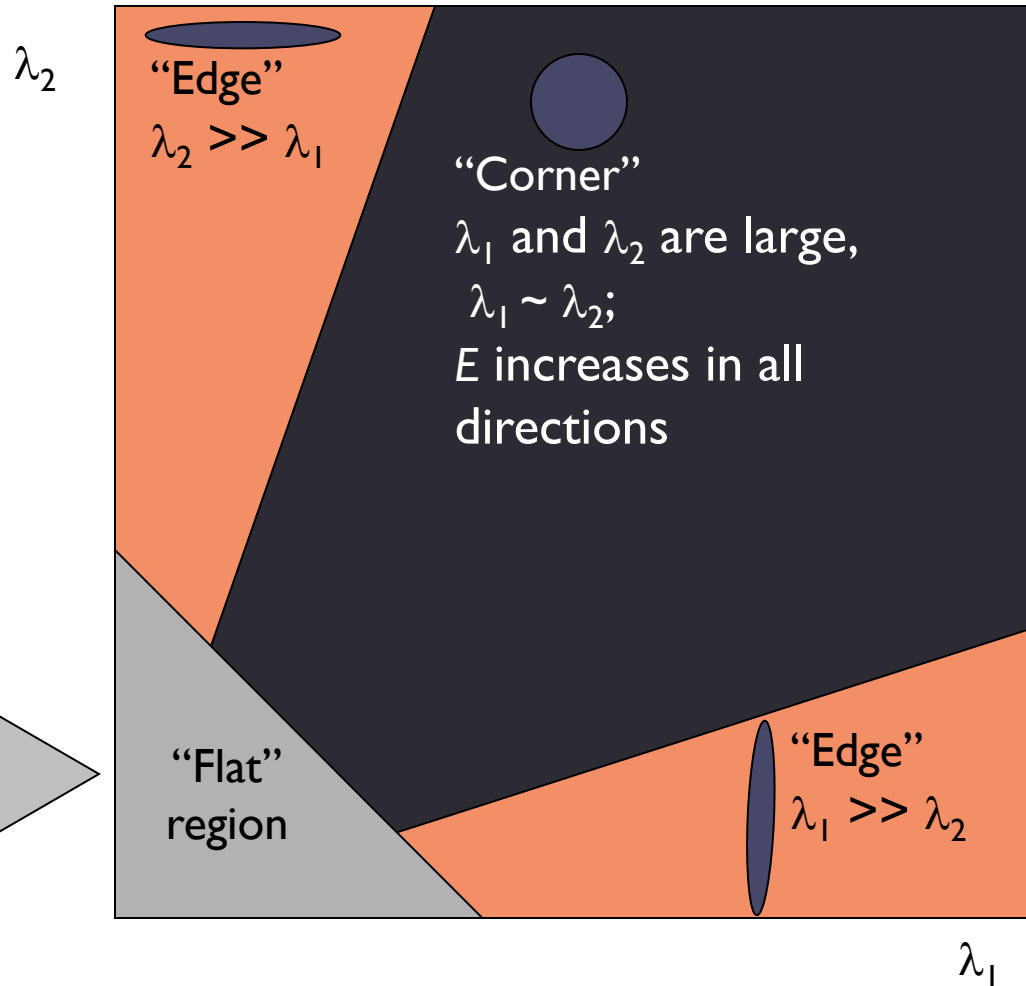
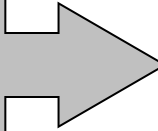
If either λ is close to 0, then this is an **edge**

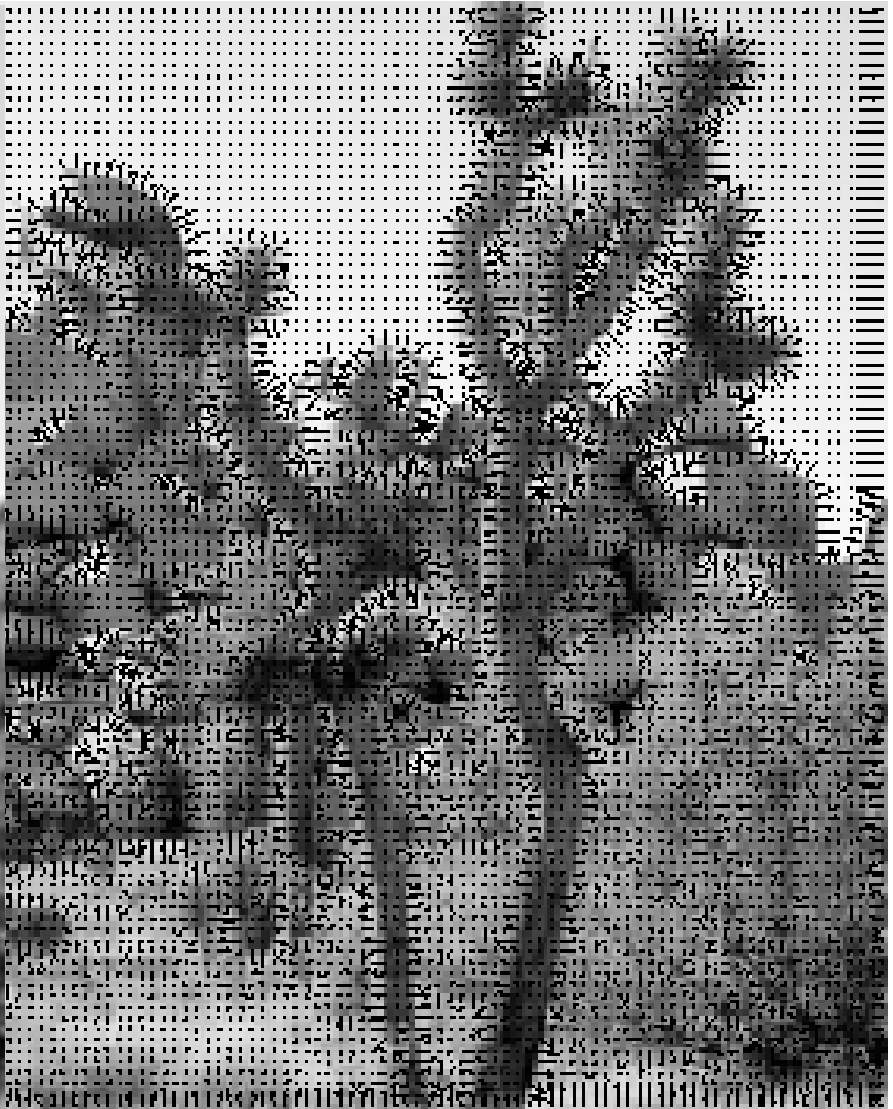
Non-zero eigenvector of M gives direction of the edge

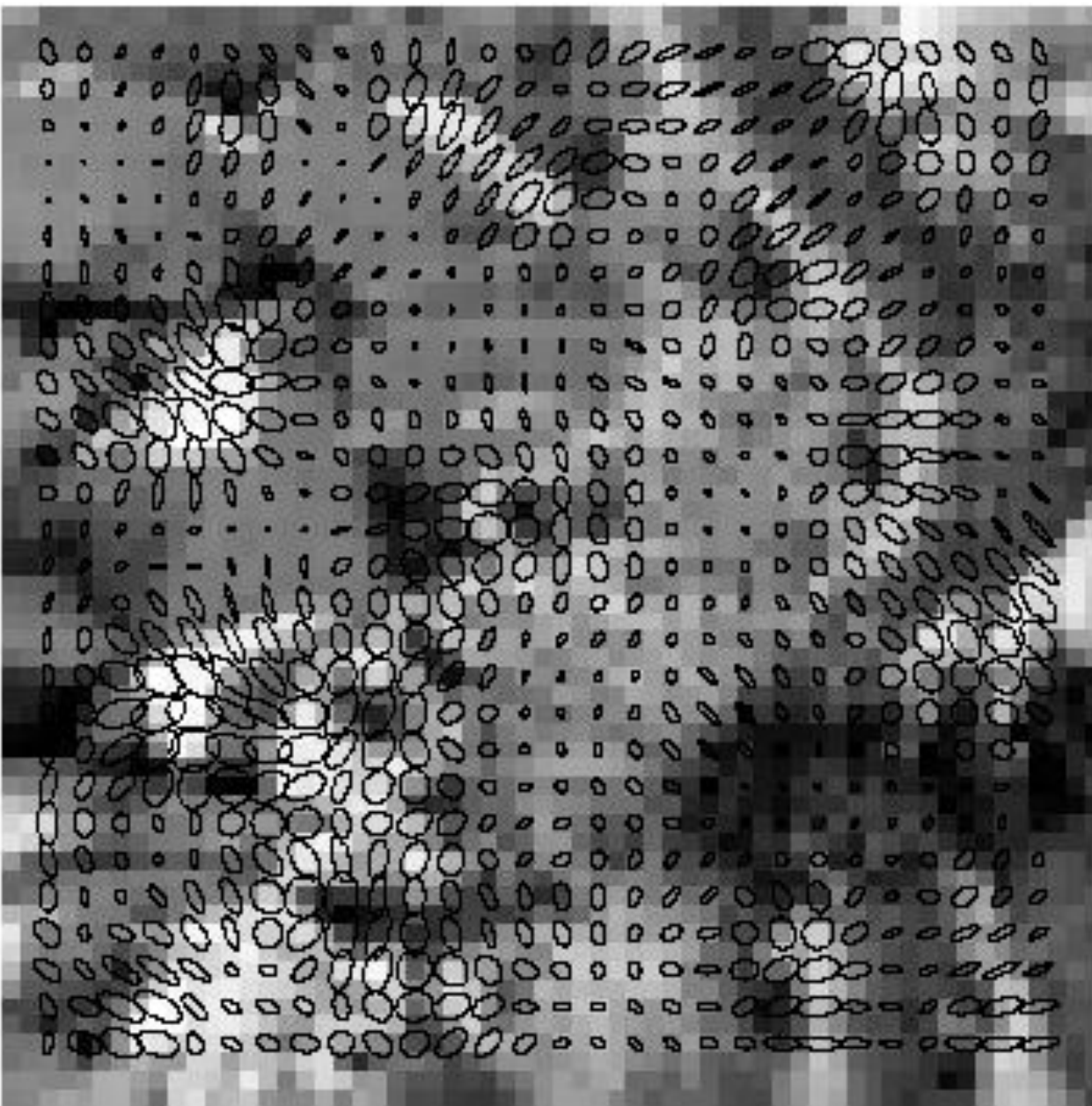
Harris Detector: Mathematics

Classification of image points using eigenvalues of M :

λ_1 and λ_2 are small;
 E is almost constant
in all directions







Harris Detector: Mathematics

Measure of corner response:

$$R = \det M - k (\text{trace } M)^2$$

$$\det M = \lambda_1 \lambda_2$$

$$\text{trace } M = \lambda_1 + \lambda_2$$

(k – empirical constant, $k = 0.04-0.06$)

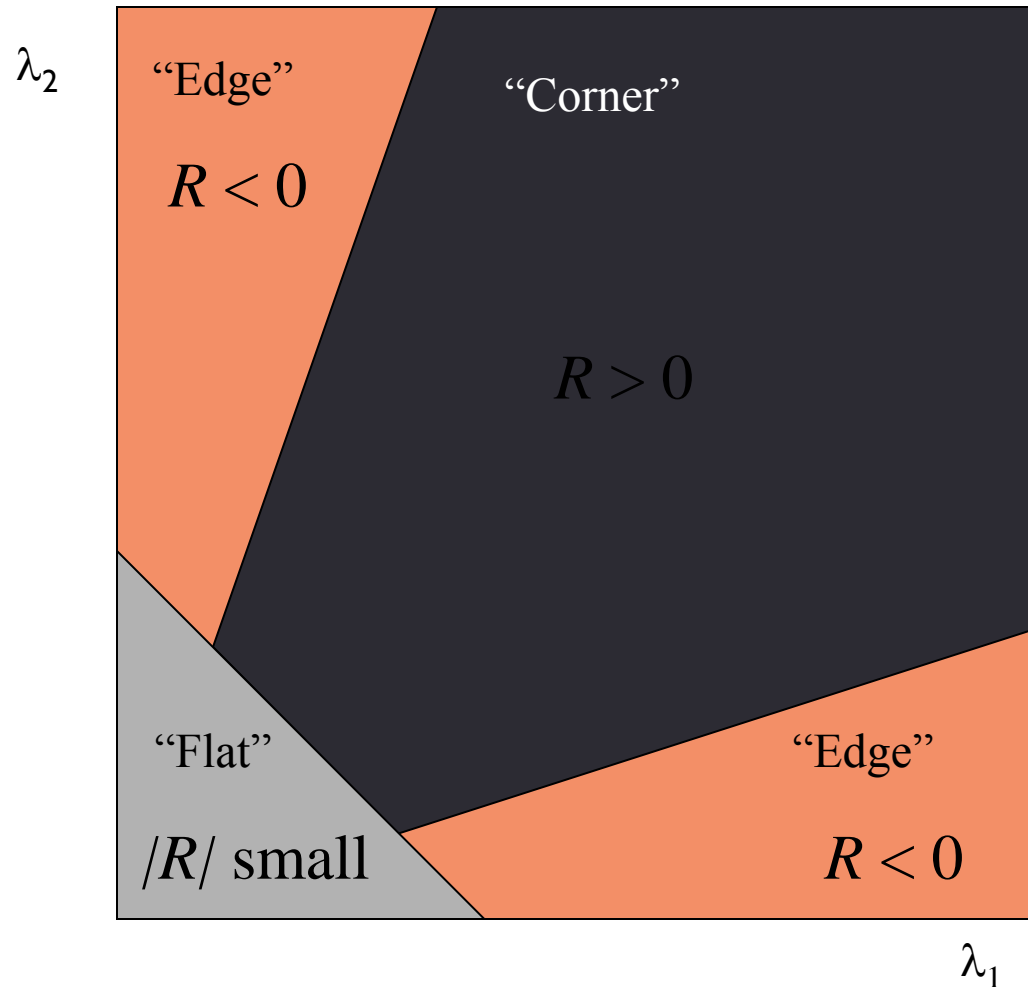
Harris Detector: Algorithm

- Filter image with Gaussian to reduce noise
- Compute magnitude of the x and y gradients at each pixel
- Construct M in a window around each pixel (Harris uses a Gaussian window)
- Compute λ s of M
- Compute
- If $R > T$ a corner is detected; retain point of local maxima

$$R = \det M - k (\text{trace } M)^2$$

Harris Detector: Mathematics

- R depends only on eigenvalues of M
- R is large for a **corner**
- R is negative with large magnitude for an **edge**
- $|R|$ is small for a **flat** region

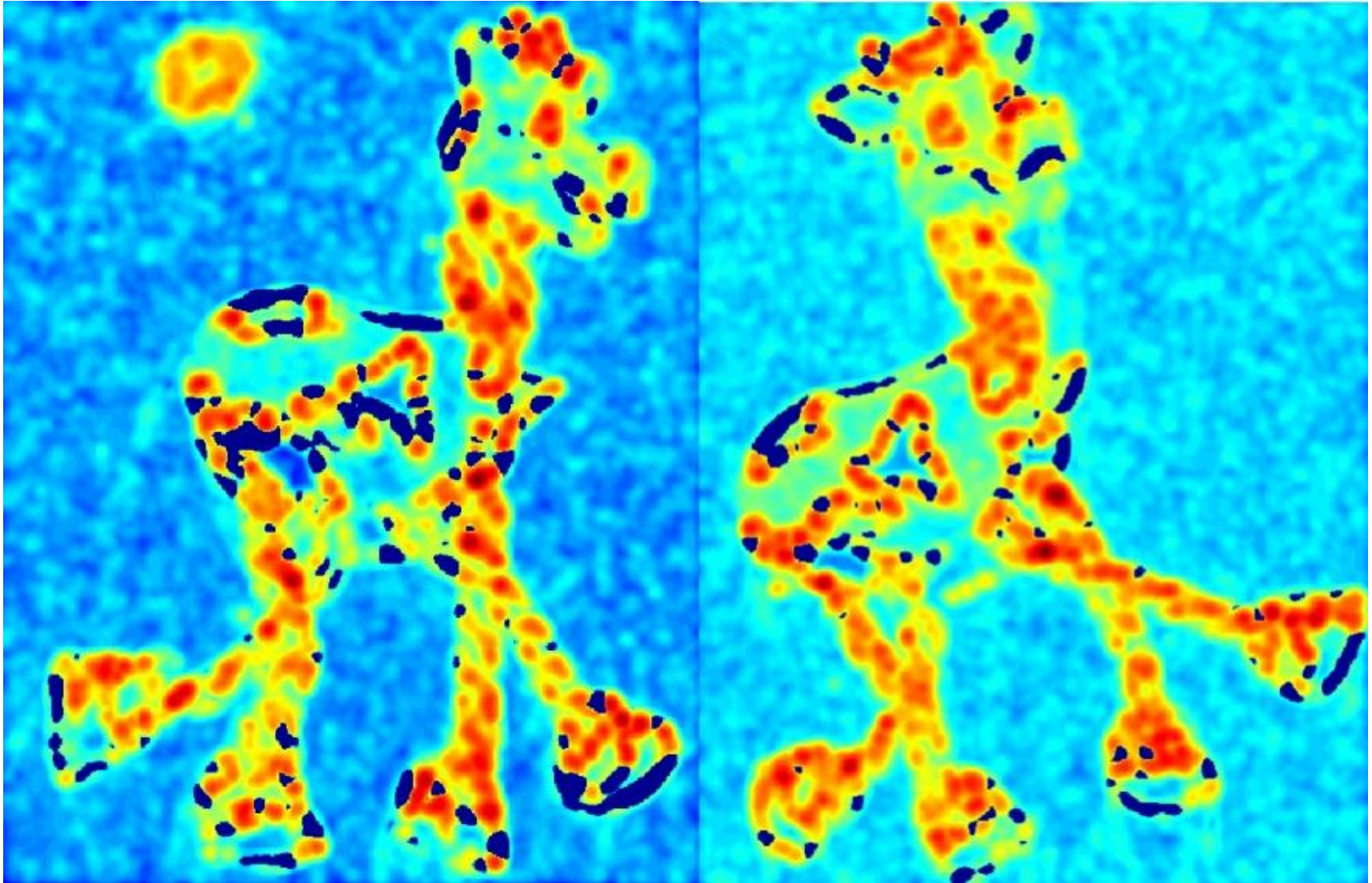


Harris Detector: Workflow



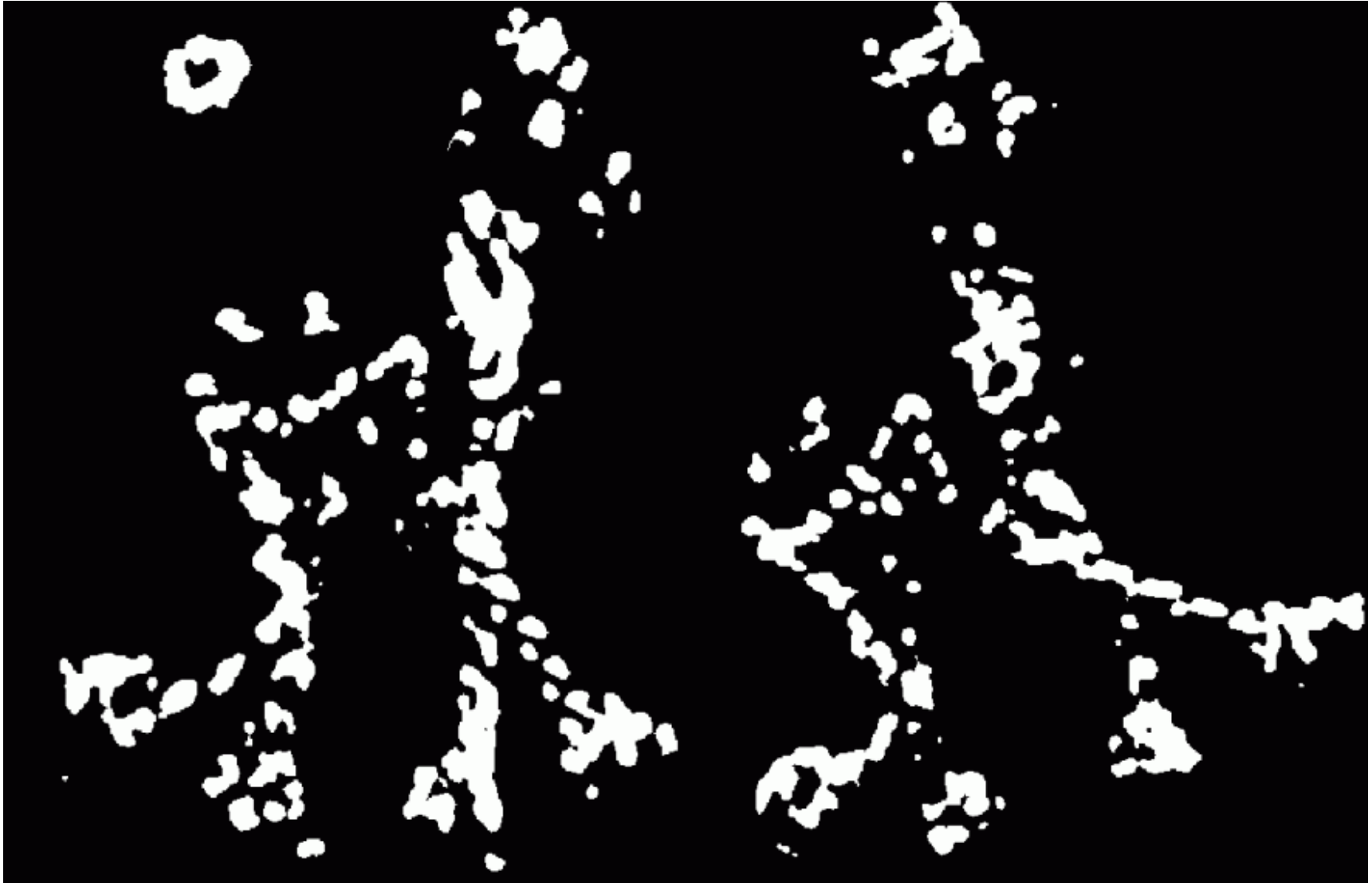
Harris Detector: Workflow

Compute corner response R



Harris Detector: Workflow

Find points with large corner response: $R > \text{threshold}$



Harris Detector: Workflow

Take only the points of local maxima of R

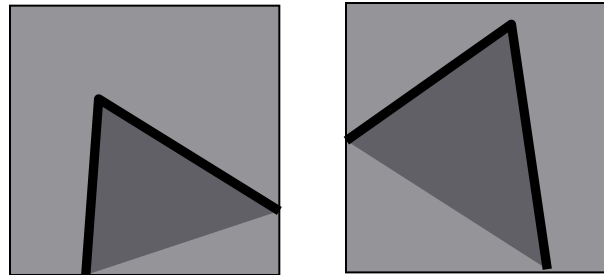


Harris Detector: Workflow



Harris Detector: Some Properties

- Rotation invariance

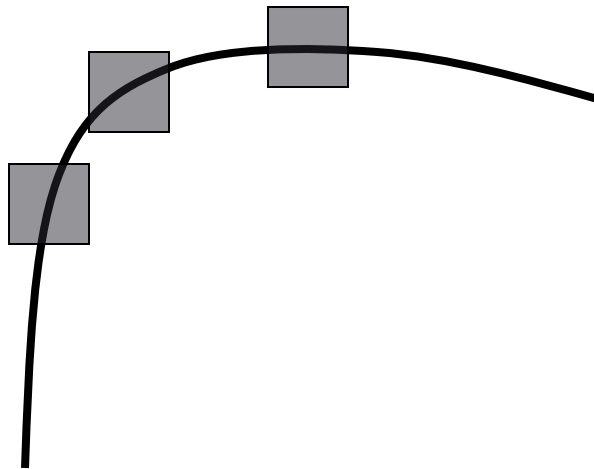


Corner response R is invariant to image rotation

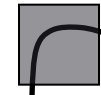
$$C = U^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} U \quad \rightarrow \quad R = R(\lambda_1, \lambda_1) \text{ doesn't change!}$$

Harris Detector: Some Properties

- But: non-invariant to *image scale*!



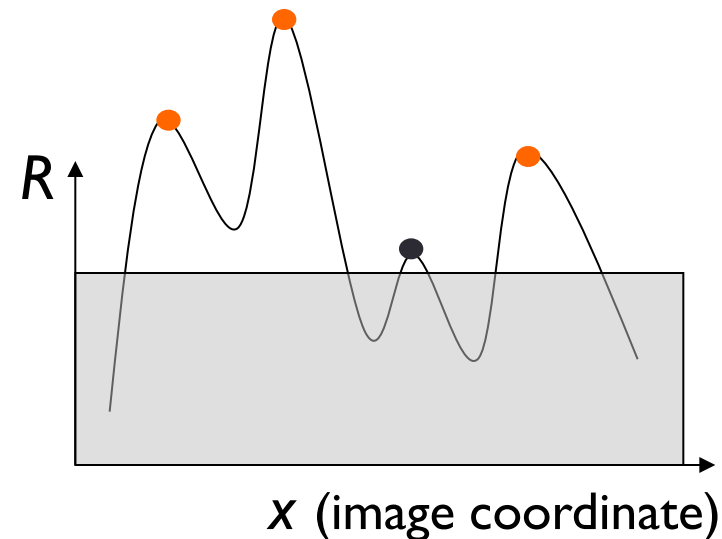
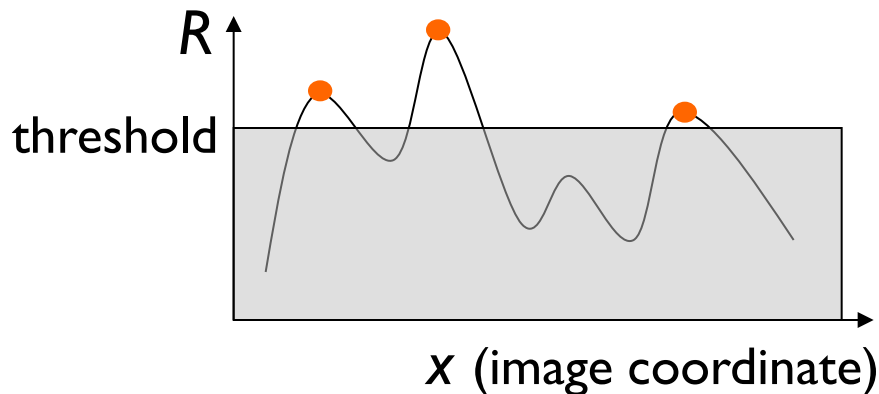
All points will be classified as **edges**



Corner !

Harris Detector: Some Properties

- Partial invariance to *affine intensity* change
 - invariance to intensity shift $I \rightarrow I + b$ (why?)
(only derivatives are used)
 - Intensity scale: $I \rightarrow a I$



Next lecture:

- Descriptors
- Detectors part 2